

# “Quantitative Naturwissenschaften”

→ Python

Sebastian Haase

Computerphysik

182bA2.4

20101201 VORLESUNG

Computergestützte Methoden der exakten Naturwissenschaften (Petra Imhof)

Zeit: Di 12:00-14:00, Do 12:00-14:00 (Erster Termin: 17.10.2017)

Ort: Di 1.3.14 Hörsaal A (Arnimallee 14), Do 1.3.14 Hörsaal A (Arnimallee 14)

Ich zeige Euch heute “was ihr eigentlich noch nicht wissen dürft”

(Zitat Ende – frei adaptiert ...)

You don't learn programming by learning a programming language.

Languages are tools that allow you to do something you've already learned - situational analysis, also known as programming.

(Programming isn't typing things into a computer, it's thinking.)

Al Klein, 45 years of earning a living developing systems.

Was ist ein Computer ?    Was ist ein Compiler ?    Was ist  
“high-level”-Programmierung ?

1. von Neumann Architektur
  - a. Eine CPU
  - b. Ein Speicher
  - c. Ein “Bus”

2. Interpreter vs Compiler
  - a. JIT
3. Objekt-Orientiert

<https://docs.python.org/3/tutorial>

Python ist eine "schöne" Programmiersprache

- keine extra Zeichen ... { } ; \$
- Dynamische (aber strenge) Typisierung

Python ist strukturiert:

- Module
- Funktionen
- Objekte
  - Methoden

Python ist flexibel

- Einfache Programme: einfach ein paar Kommandos aneinanderreihen....
- Funktionen um Kommandos zu "gruppieren"
- Module um Funktionen zu "gruppieren"
- Objekte um "Daten und Algorithmen" zu kombinieren.
- .
- List-Comprehensions sind sehr praktisch: [ x\*\*2 for x in range(10) if x%2 ==0 ]

Python ist ready-to-go ...

- Module für Web, Math, Linear-Alg., GUI, ...

Python 1994

Numpy 2005                      Numeric 1998?    Numarray 2001?

SciPy 2001

AstroPy

Priithon            Meins... <http://msg.ucsf.edu/sedat/Priithon/PriithonHandbook.html>

PyTables

SymPy

<http://www.sympy.org/en/index.html>

Gamma !

<http://www.sympygamma.com/input/?i=integrate%28log%28x%29%2C+%28x%2C+1%2C+a%29%29>

5\*\*5\*\*5

## There are a few guidelines one has to realize when using Python:

1. A **"variable" is really "just a name"** for something !!  
Every assignment to a variable, like `a=5` or `a=F.fft(a)` throws the old meaning (value) of **a** away and **reassigns a** to whatever is the result of what's on the right side of = -sign.  
**But note: `a[:] = F.fft(a)` is *NOT* an assignment:** there is more than **"just the variable name"** left of the =-sign.  
In other words: if `a` was a big array, `a[:]= 2` would overwrite `a`'s values (each 'pixel' would be set to 2, whereas `a=2` would destroy that array and `a` would from then on refer to the number 2.
2. **Indentation** matters: This must be the strangest "feature" of python:
  - Instead of using curly brackets (like in C/C++/Java)
  - or BEGIN/END (like in PASCAL)
  - or do/done (still others) Python infers the "bracketing" from the way a code-section is indented.
  - This feature seems very strange at first - but it is supposed to make everyone's code look more alike;  
**Decide if you want to use tabs or spaces to indent;** there are *pros* and *cons* for each choice -- but **stick** with it and don't mix!!
3. Everything is **case-sensitive**
4. Every variable lives inside its **modules**
5. **Importing** a module makes its variables visible - **all code** inside the module's defining file gets **executed** only the first time it gets imported (by anything - since python started)

## Nochmal...

`range(5)` fängt bei 0 an hört VOR 5 auf also `[0,1,2,3,4]`

`range(0, 5, 2)` ? `[0, 2, 4]`

Argumente können auch als Keyword-Argument übergeben werden .... Macht Code oft lesbarer !!

`N.arange(5, step=.5)`

`array([ 0. , 0.5, 1. , 1.5, 2. , 2.5, 3. , 3.5, 4. , 4.5])`

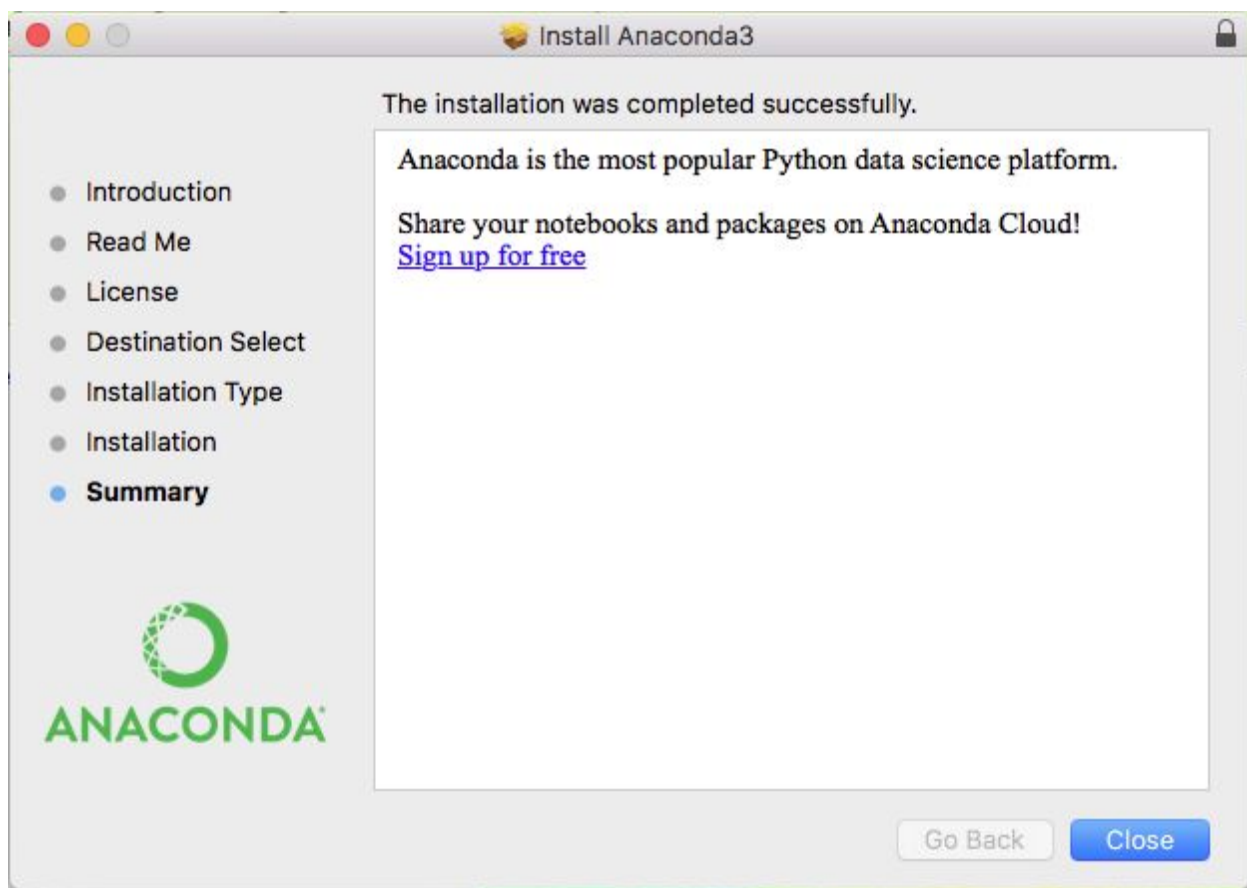
(Ausnahme: built-in `range(10,step=2)` → `TypeError: range() takes no keyword arguments` )

List-Comprehensions sind sehr praktisch: `[ x**2 for x in range(10) if x%2 ==0 ]`

Praktisches `print` – bzw. praktische Strings:

`"-" * 80`

`print(3,4,5, sep=' - ')` # übrigens `'` ist identisch zu `"` und `"""` und `'''` sind gut für mehrzeilige Strings



## Early 2000 : Numeric needs



- Memory mapped arrays
- Rank-0 arrays or scalars
- Handling indirect indexing: `a[[10,5,7]]`
- Handling masked indexing: `a[[True, False, False]]`
- More attributes to N-d arrays
- “Record arrays”



Saturday, March 17, 12

Travis E. Oliphant, "NumPy and SciPy: History and Ideas for the Future"

<https://www.slideshare.net/shoheihido/sci-pyhistory>

NumPy and SciPy for Data Mining and Data Analysis Including iPython, SciKits, and matplotlib

<https://www.slideshare.net/bytemining/numpy-and-scipy-for-data-mining-and-data-analysis-including-ipython-scikits-and-matplotlib>

<https://www.scipy.org/>



Install



Getting Started



Documentation



Report Bugs



Blogs

SciPy (pronounced "Sigh Pie") is a Python-based ecosystem of open-source software for mathematics, science, and engineering. In particular, these are some of the core packages:



NumPy

Base N-dimensional array  
package



SciPy library

Fundamental library for sci-  
entific computing



Matplotlib

Comprehensive 2D Plotting

IP[y]:  
IPython

IPython

Enhanced Interactive  
Console



Sympy

Symbolic mathematics



pandas

Data structures & analysis

[More information...](#)

<http://scipy-cookbook.readthedocs.io/>

<https://www.dataquest.io/blog/numpy-tutorial-python/>

<https://jakevdp.github.io/PythonDataScienceHandbook/02.07-fancy-indexing.html>

## Und nochmal...

Python Assignment != memory-copy / CPU-work

```
b = a # no work ! same object !
```

```
b[:] = a # work !
```

Numpy:

Zeilen-Vektoren    Spalten-Vektoren

Broadcasting ....

```
a=np.arange(5)
```

```
a[ [0,0,1,0,1] ] = 99
```

```
%timeit numpy ....
```

Jupyter

<https://blog.dominodatalab.com/lesser-known-ways-of-using-notebooks/>

z.B.

```
%%latex
```

```
\begin{align}
```

```
\nabla \cdot \vec{\mathbf{E}} &= 4 \pi \rho \quad \backslash\backslash
```

```
\nabla \times \vec{\mathbf{E}} \quad \backslash, +\backslash, \frac{1}{c}\backslash,
```

```
\frac{\partial \vec{\mathbf{B}}}{\partial t} &= \vec{\mathbf{0}} \quad \backslash\backslash
```

```
\nabla \cdot \vec{\mathbf{B}} &= 0
```

```
\end{align}
```



```
In [31]: %%latex
\begin{align}
\nabla \cdot \vec{\mathbf{E}} &= 4 \pi \rho \\
\nabla \times \vec{\mathbf{E}} + \frac{\partial \vec{\mathbf{B}}}{\partial t} &= \vec{\mathbf{0}} \\
\nabla \cdot \vec{\mathbf{B}} &= 0
\end{align}
```

$$\begin{aligned} \nabla \cdot \vec{\mathbf{E}} &= 4\pi\rho \\ \nabla \times \vec{\mathbf{E}} + \frac{1}{c} \frac{\partial \vec{\mathbf{B}}}{\partial t} &= \vec{\mathbf{0}} \\ \nabla \cdot \vec{\mathbf{B}} &= 0 \end{aligned}$$

<https://www.python-course.eu/numpy.php>

Swap rows: `a[2], a[1] = a[1], a[2].copy()` # `.copy()` weil zwischendurch überschrieben!!

<https://stackoverflow.com/questions/14933577/swap-slices-of-numpy-arrays/14933939#14933939>

<http://jakevdp.github.io/blog/2013/06/15/numba-vs-cython-take-2/>

<https://stackoverflow.com/questions/36661876/what-is-the-difference-between-importing-matplotlib-and-matplotlib-pyplot>

[https://github.com/matplotlib/matplotlib/blob/master/lib/matplotlib/\\_\\_init\\_\\_.py](https://github.com/matplotlib/matplotlib/blob/master/lib/matplotlib/__init__.py)

# Mayavi

A demo

To get you started, here is a pretty example showing a spherical harmonic as a surface:

```
# Create the data.
from numpy import pi, sin, cos, mgrid
dphi, dtheta = pi/250.0, pi/250.0
[phi,theta] = mgrid[0:pi+dphi*1.5:dphi,0:2*pi+dtheta*1.5:dtheta]
m0 = 4; m1 = 3; m2 = 2; m3 = 3; m4 = 6; m5 = 2; m6 = 6; m7 = 4;
r = sin(m0*phi)**m1 + cos(m2*phi)**m3 + sin(m4*theta)**m5 + cos(m6*theta)**m7
x = r*sin(phi)*cos(theta)
y = r*cos(phi)
z = r*sin(phi)*sin(theta)

# View it.
from mayavi import mlab
s = mlab.mesh(x, y, z)
mlab.show()
```

Bulk of the code in the above example is to create the data. One line suffices to visualize it. This produces the following visualization:

